



## Monthly Events

**Summer Food  
Hexing Contest**

@Whiskerwick

**Funfetti's Brex-Me  
Contest**

and more!



**Community Poll**

@ fantazzled.com/directory/petzpoll.html

**Muttie Mania**

Contests, Adoptions, and more!  
Starts Aug 1 @Whiskerwick

- Fill Those Frames Contest** - [whiskerwick.boards.net/thread/11401/](http://whiskerwick.boards.net/thread/11401/) - Ends Aug 10
- Summer Food Hexing Contest** - [whiskerwick.boards.net/thread/11361/](http://whiskerwick.boards.net/thread/11361/) - Ends Aug 15
- Funfetti's Brex-Me Contest** - [whiskerwick.boards.net/thread/11422/](http://whiskerwick.boards.net/thread/11422/) - Ends Aug 31
- Muttie Mania** - [whiskerwick.boards.net/thread/11431/](http://whiskerwick.boards.net/thread/11431/)
- Community Poll** - [fantazzled.com/directory/petzpoll.html](http://fantazzled.com/directory/petzpoll.html)

Have an upcoming event in September you'd like featured? E-mail [xoops@fantazzled.com](mailto:xoops@fantazzled.com)!

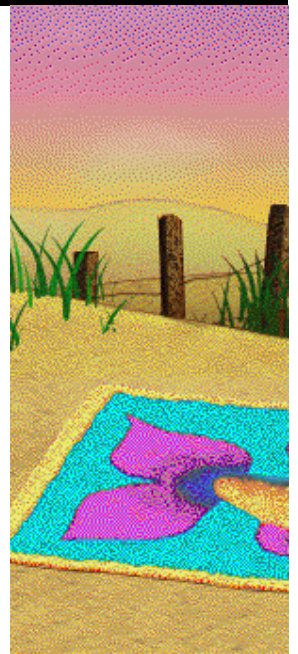
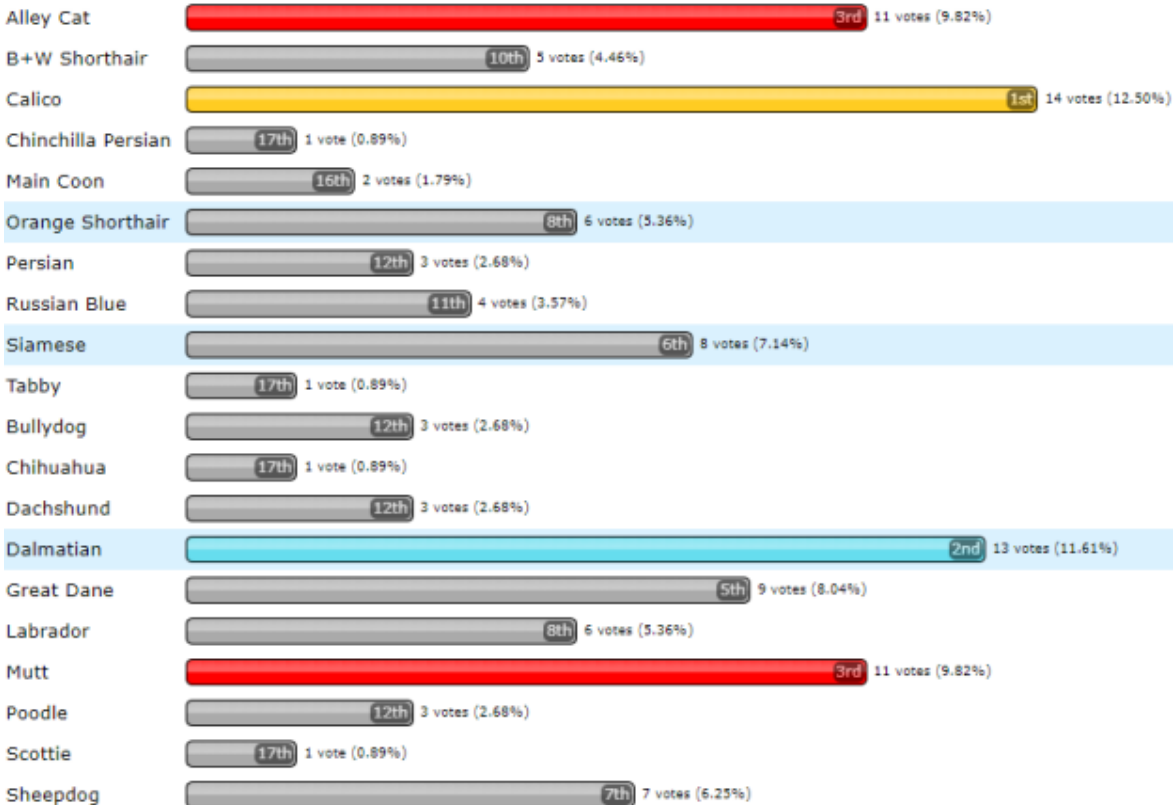


**POLL - FAVORITE BREED!**

Every now and then I thought it would be a fun idea to share the results of a poll! I will also be hosting some polls on the Petz Site Directory that may feature in upcoming newsletters!

This month I am sharing the results of the "Favorite P4 Breed" poll from RKC. I thought it was interesting because many years ago, Calicos, Dalis, and Great Danes are what I would have considered the most popular, but nowadays I feel like the community's tastes are more varied than 15+ years ago, so it was surprising to see Calicos and Dalmatians, at least, are still the top favorite breeds! Not surprising is the Mutt coming in third - cause mutts are just adorable after all - but tied for third place is the Alley Cat and to be completely honest, *that* does surprise me a little! I guess people love that sassy, spitfire demeanor!

I also thought this may be a good poll to share to help those who breed and like to adopt petz out - in case you needed any ideas - whether you want to breed something less or more popular!



**Get Your Search On!**

Looking for stamps? Let me help you out!

❁ Oasis, Down the Rabbit Hole, Just Dandy, CYBORG, and Hollymoor have Monthly stamps!

❁ Check out Bunni's Gameplay Challenges on WW!  
whiskerwick.boards.net/thread/11271  
whiskerwick.boards.net/thread/11389

**Other Dates**

Want your special petz birthday featured? Just let me know!

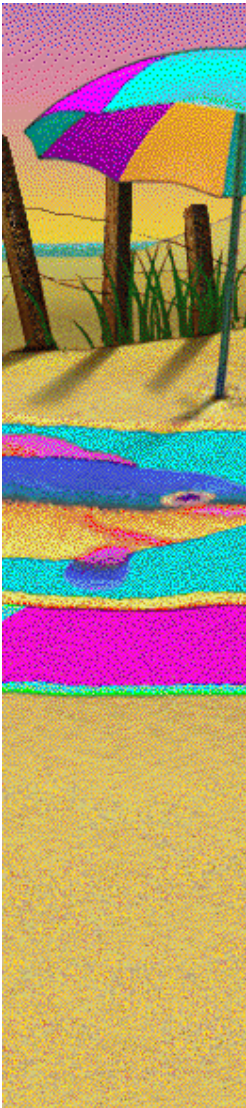


❁ **August 12, 2019** - George's Birthday! owned by Kathleen @ Alohomora

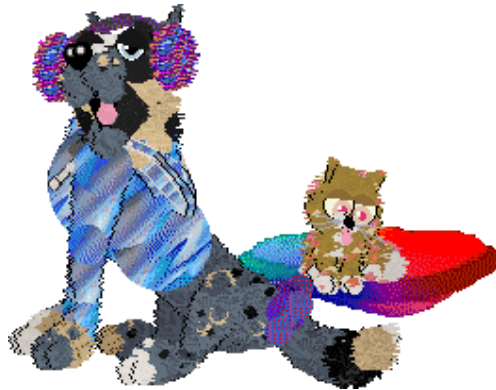


❁ **August 30, 2014** - Belle's Birthday! Owned by Sasha @ Hemlight





This month our featured interview is with Gyiig @ Polygondwanaland! If you don't know much about Gyiig, you're about to ;) Gyiig is often called upon in the Petz Discords for their vast knowledge of the inner workings of the game, and I'm sure we've all seen and love Gyiig's mascot pet - Damien! So lets take a little dive into Gyiig's thoughts!



*1. You have such fun clothes and toyz for the game! What attracted you to content creation?*

I'd honestly only made a few toyz here and there before we figured things out about sprite descriptors, but after learning more about those I became really interested in making new and interesting objects for petz to interact with, especially ones that provide different things that aren't present in the base game toyz, like toyz with different colors and flavors than usual, or things like the frisbees that catz are more interested in. I think experimenting with what they can make happen is probably one of my favorite things about working with toyz, and it's lead to some exciting

things like finding the unused functionality for plants being eaten while they're planted! I think with clothes it's partially that I'm a little particular about what clothes I use for my own petz, but I also really enjoy them as a way to use interesting textures without having to put in quite as much of a commitment as making a full-blown hexed pet. it's also fun to share them and see people using them!

*2. How do you come up with ideas for things to make?*

I think for toyz, besides things I thought would be interesting to have for petz play with (or eat/drink), sometimes I just look through things like archives of models from other video games and see if there's anything that looks like it'd be fun to have as a toy of some kind and I go from there. For clothes, it's usually a matter of thinking of accessories I'd like to have for them, and then making them in different colors and patterns, or if I'm just playing with textures, I'll usually default to sweaters, since they're easy and always nice. As far as breeds and petz themselves, inspiration strikes pretty randomly and I just have to take advantage of it whenever it happens, haha.



*3. How did you get into the hacking side of petz?*

I'm pretty much completely self-taught! The first time I ever used a hex editor for anything whatsoever was doing old-school style hexing just to see if I could, and then later working with some of the rudimentary tutorials for editing the personality traits we knew of before actually knowing they were personality traits (the "trotter/trickster" sort of ones). I'm honestly hopelessly unaware of how most forms of code actually work, I'm just so accustomed to working with petz file structures at this point that I can usually figure things out through poking around and seeing what happens, and I've made some of my favorite discoveries that way. I don't think I'd have been able to do it without people in the community like Reflet, and earlier discoveries by Carolyn and others, already giving me a baseline understanding of how a lot of things like this work though!



*4. What motivates you to hack and explore the depths of the game?*

I just think all of the technical details of how things work are really interesting! Getting to know all of the different aspects that make individual petz truly unique and that there are things in place for them to really "experience" and "remember" different things and have different associations with them and that they actually learn while playing with you, has really added to the experience for me. I really have a lot of respect for how much effort was put into truly trying to simulate individual creatures with their own personalities and character and how they interact with things around them. I've never really seen anything else quite like it!



5. *On a different topic - tell us a few fun facts about Damien and why he's your favorite pet, because we all know and love Damien!*

Damien was bred on a whim, shortly after I came back to petz after a few years of not playing, while breeding some petz mostly for adopting out. He is named after a character I like a lot from a series I've watched and his personality is actually a decent match, too; his namesake is also fairly equal parts anxious, grouchy, and playful. Damien is bred a tiny bit, and has had his personality tweaked a bit in some values in which I wanted to do more observation with (though not much he didn't already have, given the Chinchi and Alley ancestry is already there) and a couple other tweaks I thought might be interesting. He ended up being so much fun to watch and play with that he's now my favorite and my go-to pet to test things with! He's just got a lot of character, and honestly a lot of it really makes him feel like I'm playing with a real cat. I think playing with the goal monitor and getting to see his "thoughts" also endeared me even more to him: his first thought whenever I pet him is almost always to give me a gift in return (usually his brush, or the tea cup), and when there's absolutely nothing else for him to do, his response is usually to follow the cursor around or cuddle up to it!

6. *Tell me something you love about the game itself?*

I honestly just love watching petz play and interact with different things. Playing at least once a day with petz I'm raising (and Damien) has become part of my routine, and I really like just watching them play around and seeing what they decide to do, what toys they get attached to, and how they interact with each other!

7. *Do you have any original game favorites?*

My first game was actually petz 5, so my first pet ever was an Egyptian Mau. I'm still fond of those, and they're probably my favorite of the petz 5 breeds (it helps that their LN2 is probably the least messy of all of them), but since their SCP is functionally the same as the Russian Blue, they're probably one of my favorite of the original breeds! I've also gotten very endeared to Oshies since coming back, and I have a soft spot for Maine Coons and Tabbies as well. As far as playscenes, I tend to stick around the toy closet and back yard for a lot of general gameplay, but I really like going to the snow scene every now and then, especially since they always seem to have so much fun playing in the snow! I really love that there's quite a few unique interactions they can have with the area, though I only take them every once in awhile since you have to dress them up first to keep them from getting sick. Damien hates it, but he likes to play in the snow and with snowballs, so I think it's worth it. As for toys, part of the reason Damien probably likes the brush so much is because it's a staple of my carrying case setup, and I can't help brushing petz with it whenever they get it out. Damien definitely takes advantage most often, but a lot of my petz end up fond of it! And finally I think one of my favorite base game clothes items is probably the earmuffs, and I've made quite a few variations on them as a result.

8. *And what about something you love about the community?*

There's just something really welcoming about the petz community! Everyone always encourages each other, and I don't think I've really felt particularly awkward or out of place since returning, which is rare for me. It seems like everyone is always excited to see anything anybody else makes, or just what they've been doing with their petz, and it's just very enjoyable!

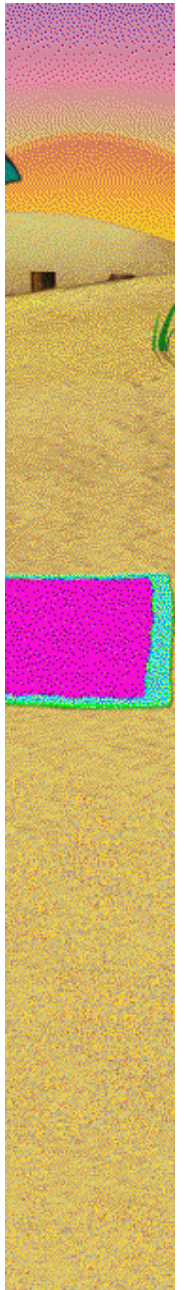
9. *How long have you played the game and been part of the community?*

I want to say I probably first got the game around 2006-2007, but I didn't end up finding the community until around 2009. Still a pretty long time, though! I kind of dropped off for a bit around 2012, playing on the rare occasion, but I really started playing and interacting with the community again a little over a year ago, and I'm glad I did!



10. *Is there anything else you'd like to add?*

I'm excited to see where the community is headed next! It seems like everyone is always doing something creative or fun, and I always love to see it!





# Classif'ings

check out some new and featured sites, downloads, adoptions - and more!  
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(Gazette layout graphics courtesy of the Sunset Beach playscene by Lida @ Hextraordinary)